

# A Tall Tale

## In Defense of Semantic Minimalism and Speech Act Pluralism

(Draft)

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In *Insensitive Semantics* (2004), we argue for two theses – Semantic Minimalism and Speech Act Pluralism. In this paper, we outline our defense against two objections often raised against Semantic Minimalism. To get to that defense, we first need some stage setting. To that end, we begin with five stage setting sections. These lead to the first objection, *viz.*, that it might follow from our view that comparative adjectives are context *insensitive*. We defend our view against that objection (not, as you might expect, by denying that implication, but by endorsing it). Having done so, we address a second objection, *viz.*, that Semantic Minimalism makes it difficult to see what role semantic content plays in communicative exchanges. We respond and end with a reversal, *i.e.*, we argue that even though the second objection fails against us, it works against those who raise the objection. In particular, we show that Recanati ends up with a notion of communicated content that fails various tests for psychological reality.

### Stage Stetting 1: Semantic Minimalism

Three features of Semantic Minimalism are important in the context of this paper (all elaborated on in *Insensitive Semantics*):

- a) The most salient feature of Semantic Minimalism is that it recognizes few context sensitive expressions, and hence, acknowledges a very limited effect of the context of utterance on the semantic content of an utterance. The only context sensitive expressions are the completely obvious ones ('I', 'here', 'now', 'that', etc., (essentially those Kaplan lists in 'Demonstratives', (1989, p. 489). These are not only obvious, they also pass certain tests for context sensitivity we spell out below.
- b) It follows that all semantic context sensitivity is grammatically (*i.e.*, syntactically or morphemically) triggered.
- c) Beyond fixing the semantic value of these obviously context sensitive expressions, the context of utterance has no effect on the proposition

semantically expressed. In this sense, the semantic content of a sentence S is that proposition that all utterances of S express (when we adjust for or keep stable) the semantic values of the obvious context sensitive expressions in S).

Some illustrations: keeping tense fixed,<sup>1</sup> any utterance of (1)

(1) Rudolf is a reindeer.

is true just in case Rudolf is a reindeer, and expresses the proposition that Rudolf is a reindeer.<sup>2</sup>

Any utterance of (2)

(2) Rudolf has a red nose.

is true just in case Rudolf has a red nose, and expresses the proposition that Rudolf has a red nose.

Any utterance of (3)

(3) Rudolf is happy.

is true just in case Rudolf is happy, and expresses the proposition that Rudolf is happy.

Any utterance of (4)

(4) Rudolf has had breakfast.

is true just in case Rudolf has had breakfast, and expresses the proposition that Rudolf has had breakfast.

Any utterance of (5)

(5) Rudolf doesn't know that penguins eat fish.

is true just in case Rudolf doesn't know that penguins eat fish and expresses the proposition that Rudolf doesn't know that penguins eat fish.

If you find it surprising that we are writing a paper or (worse) a book defending conclusions so obvious, we have a great deal of sympathy. The problem is that a wide range of our contemporary colleagues rejects these views (It's probably no exaggeration to say that our views about (1)-(5) are now held

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<sup>1</sup> As we will do throughout this paper.

<sup>2</sup> Semantic Minimalism need not take a stand on whether semantic content is a proposition, or truth conditions or what have you. Throughout we try to remain neutral by couching the issues both in terms of truth conditions and in terms of propositions.

only by a small minority of philosophers, at least among those who have thought about the surrounding issues.) In our book, we rebut these influential objections; here we want to elaborate on some implications of the view defended.

### **Stage Setting 2: Speech Act Pluralism**

Here's one way to summarize Speech Act Pluralism:

No one thing is said (or asserted, or claimed or...) by any utterance: rather, indefinitely many propositions are said, asserted, claimed, or stated. What is said (asserted, claimed, etc.) depends on a wide range of factors other than the proposition semantically expressed. It depends on a potential infinitude of features of the context of utterance and of the context of those who report on (or think about) what was said by the utterance.

It follows from this view that an utterance can assert propositions not even (logically) implied by the proposition semantically expressed. Nothing even prevents an utterance from asserting (saying, claiming, etc.) propositions incompatible with the proposition semantically expressed by that utterance.

From this it further follows that if you want to use intuitions about speech act content to fix semantic content, you must be extremely careful. It can be done, but it's a subtle and an easily corrupted process.

These points are connected to our defense of Semantic Minimalism because one underlying assumption in many anti-minimalist arguments is the idea that semantic content has to be closely connected to speech act content. If Speech Act Pluralism is correct, then no such connection exists, and so, this requirement is revealed to be a philosophical prejudice. (Another way to see the connection is this: If there really were (or had to be) a close connection between speech act content and semantic content, then all the data we think support Speech Act Pluralism would also serve to undermine Semantic Minimalism.)

At this initial stage it's worth highlighting one more aspect of Speech Act Pluralism that has both wide ranging implications and sets our view apart from (all?) other contemporary accounts of context sensitivity. We don't think everything speakers say by uttering a sentence in a context, C, is determined by features of C. The speaker's intentions, facts about the audience, the place and time of utterance, background knowledge that's salient in C, the previous

conversations salient in C, etc., are insufficient to fix what the speaker said. According to Speech Act Pluralism, a theory of speech act content has to take into account the context of those who say or think about what the speaker said, i.e., the context of those who report on what's said by the utterance can, in part, determine what was said by that utterance. (As far as we can tell, we are on our own defending this view; we published a paper defending it in 1997 and don't know of anyone else who has endorsed it yet.)

### **Stage Setting 3: Opponents**

We have many opponents; indeed, it often feels as if we have only opponents. What our opponents have in common is a commitment to some form of contextualism. Contextualists, as we mark them, posit more context sensitivity than is generally recognized. Sometimes their motives are opportunistic: e.g., they claim they can solve Sorities, Liar, Skeptical, Moral and Fregean puzzles/paradoxes by positing that vague, semantic, knowledge, moral and psychological attributions are context sensitive. Sometimes they posit context sensitivity because they believe themselves to have uncovered more of it than linguists/philosophers have so far recognized. Sometimes that conclude they entire semantic programs collapse under the weight of their discoveries; sometimes they are more modest, concluding only that their contributions are to the general project of semantics for natural language – viz., modest extensions to the already recognized indexicals and demonstratives. No matter how ambitious or modest their motivations, we have come to the same conclusion: they are all wrong; none of the contextualist candidates are context sensitive.

We have argued against contextualism with a variety of dialectical strategies: One of our favorite argumentative strategies is to present direct and simple tests for context sensitivity; and to show that traditionally recognized context sensitive expressions pass these tests with flying colors, while contextualist candidates all fail them. In order to get to the first objection to Semantic Minimalism, we'll briefly rehearse a couple of these tests (both discussed at greater length in Chapter Five of *Insensitive Semantics*):

#### **Stage Setting 4: Test #1: Context Sensitive Expressions Block Inter-Contextual Disquotational Indirect Reports:**

Take an utterance  $u$  of  $S$  in  $C$ . Let  $C'$  be a contextually relevantly different from  $C$  (i.e., different according to the standards significant according to contextualists about  $S$ ). If there's a true disquotational indirect report of  $u$  in  $C'$ , that's evidence  $S$  is context insensitive. So, take an obviously context sensitive expression, e.g., the first person pronoun 'I' and its utterance in the sentence 'I went to Ottawa' made by Sarah-Jane. If Rich tries to report what Sarah-Jane said with 'Sarah-Jane said that I went to Ottawa,' his report is false because the expression 'I' fails to pick out what it picked out in Sarah-Jane's mouth. The presence of 'I' in the disquotational report figures prominently in an explanation of why the report is false.

It's (almost) a matter of definition that context sensitive expressions tend to block inter-contextual disquotational indirect reports. The reason why is obvious:  $e$  is context sensitive only if  $e$  shifts semantic value between relevantly different contexts of utterance. It's obvious that all the traditionally recognized context sensitive expressions ('he', 'now', 'that', 'you', etc.) block inter-contextual disquotational indirect reports.

#### **Stage Setting 5: Test #2: Context sensitive Expressions Block Collective Descriptions**

Here's another test applied to verbs first: If a verb phrase  $v$  is context sensitive (i.e., if it changes its semantic value from one context of use to another), then on the basis of merely knowing that there are two contexts of utterance in which 'A  $v$ -s' and 'B  $v$ -s' are true respectively, we *cannot* automatically infer that there is a context in which ' $v$ ' can be used to describe what A and B have both done.

In short, from there being contexts of utterance in which 'A  $v$ -s' and 'B  $v$ -s' are true it doesn't *follow* that there is a true utterance of 'A and B both  $v$ .' This is because the semantic value of ' $v$ ' in the previous collective sentence is determined in one context, and we have no guarantee that that semantic value, whatever it is, 'captures' (whatever that means) the semantic values of ' $v$ ' in those contexts of utterance where they were used alone.

On the other hand, *if* for a range of true utterances of the form 'A v-s' and 'B v-s' we obviously *can* describe what they all have in common by *using* 'v' (i.e., by using 'A and B v'), then that's evidence in favor of the view that 'v' in these different utterances has the same semantic content, and hence, is not context sensitive. A parallel point extends to singular terms.

If a singular term N is context *insensitive* and there's a range of true utterances of the form 'N is F' and 'N is G', then we, for example, in *this* context, can truly utter 'N is F and G.' Similarly, if N is context sensitive, we shouldn't be able to do this. As an illustration consider the context sensitive 'yesterday': Suppose we know of two contexts in which 'Yesterday John left' and 'Yesterday Bill left' are true respectively (though we don't know the days of these contexts). It doesn't follow there is a context in which 'Yesterday John and Bill left' is true.

Again, all traditionally recognized context sensitive expressions pass this test of collectivity.

There are others tests for context sensitive; one of our favorites we call the Inter-Contextual Disquotational Test (different from Test #1 above). In discussing this test we distinguish between two kinds of context shifting arguments: Real and Impoverished, arguing that only the former identifies context sensitive expressions. (Context shifting arguments involve an appeal to speaker intuitions about distinct utterances of a single unambiguous sentence shifting in truth value, or in proposition expressed, or in what's said.)

The Inter-Contextual Disquotation Test was our first and we feel a sentimental attachment to it. However, audiences tend to find it a bit confusing, so we'll leave it alone for now and direct those interested to our published work (Cappelen and Lepore (2003)). Instead, we'll take our two tests involving indirect reporting and collectivity and turn to what most contextualists take to be a fundamental flaw in our position

### **First Objection: 'Tall'**

We have argued that the contextualists candidates fail the various tests for context sensitivity. This applies to 'know', 'good', 'red', quantifier words, and so on. A standard reply is that there must be something wrong with our reasoning

since words self-evidently context sensitive also seem to fail our tests: e.g., comparative adjectives like ‘tall’.

So, for example, look at our first test: Suppose A utters in a context C ‘Rudolf is tall’. Suppose that in C the contextually salient comparison class consists of giraffes. According to contextualists, the proposition semantically expressed by A’s utterance is *that Rudolf is tall for a giraffe*. This result is rendered possible because ‘is tall’ is alleged to be context sensitive. But look at our tests: we take it as obvious that anyone reporting A’s utterance can accurately utter ‘A said that Rudolf is tall’ and this is so regardless of the context the reporter happens to find herself in, i.e., even if the context of the report and the context of the reported utterance are relevantly different, i.e., even if giraffes are not particularly salient in the context of the report. The reporter might not know that Rudolf is a giraffe; she might be unsure what kind of animal Rudolf is; or suspect he is a reindeer. The point is this: If the context of the first utterance and the context of the second utterance are relevantly dissimilar, then this report ought to be impossible – *if* ‘tall’ really is context sensitive.

Now turn to the second test: Take distinct utterances of ‘Mount Everest is tall’ and ‘Kobe Bryant is tall’ and ‘The Empire State Building is tall.’ Suppose in the first context, mountains are salient; in the second NBA players are and in the third skyscrapers are. Suppose you are collecting these utterances into a context in which mountains and basketball players and skyscrapers are *not* (particularly) salient. Then any utterance of ‘Mount Everest, Kobe Bryant, and the Empire State Building are all tall’ (or ‘Mount Everest is tall, and Kobe Bryant and the Empire State Building are too’ – an appeal to a fourth test involving VP deletion; cf., *Insensitive Semantics*, Chapter 5.) should be false, on the assumption that ‘tall’ is context sensitive. It’s our intuition, however, that there *are* all contexts in which such utterances can be true; it’s hard to see how that could be so if ‘tall’ isn’t taking as its semantic value something the original utterances have in common – contrary to assumption.

Contextualists of every flavor have mocked, ridiculed, snickered, flat out laughed, and even worse, completely ignored our views because of these

results. The current attitude seems to be that any argument that leads to the view that ‘tall’ is not semantically context sensitive must be seriously flawed.

There are at least three responses to our argument:

- a. Our tests are no good.
- b. Comparative adjectives do pass our tests, but for one reason or another, we can’t hear the expressions as passing these tests.
- c. Or, you might say – That’s right. These words fail the tests and they are not context sensitive – contrary to what we all once thought.

We have considered and replied to the first two options elsewhere (cf., Cappelen and Lepore (2003)). Here we would like to try something bolder: we’d like to run with option (c). This requires investigating what others have thought of as the absolute absurdity of Semantic Minimalism, e.g., that comparative adjectives are (semantically) context insensitive.

To this end, we’ll tease out our critics’ argument; and try to establish it has nothing to do with semantics but rather reflects a metaphysical concern – which we’ll call the Metaphysical Objection.

The objection to the view that ‘tall’ is context insensitive starts out innocently enough. Our contextualist opponents object: ‘Are you insane! Of course, there can be both true and false utterances of (6):

(6) Osama Bin Laden is tall.

If in one context the topic of discussion is the heights of NBA players, your utterance will be taken to be false; and if in another, the topic is the heights of Saudi Arabians, your utterance will be taken to be true. For Contextualists context shifting intuitions are to be taken quite seriously. We couldn’t agree more; however, our Speech Act Pluralism can accommodate the same data. In one context, the utterance says something true and in another an utterance of the same sentence says something false. But intuitions about the speech act content of these distinct utterances are *not* reliable guides to semantic content, and so, intuitions about the former need not be a good guide for conclusions about the latter.

The Contextualist, of course, will not cave in so easily; he'll say that it follows from Semantic Minimalism that every utterance of (6) is true and every utterance of its negation is false.

Here's a quick reply: According to us, (6) semantically expresses a proposition and has interpretive truth conditions which we can articulate as (6<sub>TC</sub>) and (6<sub>P</sub>):

(6<sub>TC</sub>) 'Osama Bin Laden is tall' is true iff Osama Bin Laden is tall.

(6<sub>P</sub>) 'Osama Bin Laden is tall' semantically expresses the proposition that Osama Bin Laden is tall.

Is the proposition on the right hand side of (6<sub>P</sub>) true or false?

### **Solution to the First Problem: Tallness**

First a caveat: We really don't think we, *qua* semanticists, are required to answer this question. To assume we do is to misunderstanding the relationship between semantics and metaphysics. For example, why not tell us what it takes, or is, to *be tall for a man*? Is that something semanticists are supposed to explore? Or take the word 'change.' Are semanticists required to reveal what change is to do their job? Or what it is to be funny in order to deal with the word 'funny'?

Though we take the answers to these various questions to be quite obvious, we also realize that sticking to our position is almost impossible (certainly unrewarding) since all the people that we like to talk to about these issues seem to lose interest if we don't elaborate. So: partially for selfish reasons (we don't want people to ignore us), partly out of the goodness of our hearts (we seek philosophical harmony), we'll engage in a little bit of metaphysics.

Here goes: Think about dancing: Some people dance by stepping, some crawl around the floor (like Martha Graham), some have music, some don't have music, some jump in the air, some wave their arms, some hold on to other people, some are alone, some slide on ice, some fly in the air, etc. What do all these activities have in common in virtue of which they are all dancing? This is certainly not our area of expertise but suppose the dance metaphysicians inform us that to dance is to move in some way *W*, where *W* is what all those different

events of dancing have in common. There can be different accounts of W, and as far as we can tell both Semantic Minimalism and Contextualism are compatible with each and every one of them.

Or, think about eating: Some people eat sandwiches, some soup, some apples, some eat in Norway, some in the east village of New York, some eat with a spoon, some with their fingers. More generally, there are many things to eat, many places to do it, and many ways to eat. Any event of eating is of a specific thing, in some way, in some location. What is this property of eating? Well, isn't the simplest answer something along the lines of: to engage in the kind of activity that all these different events have in common, i.e., what eating soup, apples, sandwiches, with finger, spoons, in Norway or New York, etc., have in common. Again, we're not specialists, but whatever they all have in common, that's what the activity of eating is. Notice, Semantic Minimalism and Contextualism are compatible with any answer to these questions. Neither the former nor the latter need take a stand on what eating is.

Now think about funny things: There are funny people, funny jokes, funny paintings, funny movements, etc. People who are funny can be so by moving around funny, by saying funny things, but writing funny, etc. The expression 'funny' presumably has as its semantics value whatever all these things have in common. Here are some conjectures about this property: It might be dispositional: for an object to be funny is for it to trigger a certain reaction in an audience. Whether an act is funny might depend on the context in which it is performed (e.g., the interests, expectations, etc., of the salient audience). Any such account of the semantic value of 'funny' is compatible with Semantic Minimalism and with Contextualism.

Finally, turn to the property of being tall? We suppose that to figure out what tallness is, you proceed much as in these earlier cases: Engage in a little bit of tallness-metaphysics. Consider, for example, the Empire State Building, Mount Everest, and Kobe Bryant. Ask, what, if anything, do they all have in common? Naturally, one answer is that they are all tall. If that's so, and it is, then it triggers the following metaphysical question: What is it in virtue of which these three

objects are all tall? Or, what do they all have in common? Tallness? But what's that? What does it take for something to instantiate tallness? Because, as in all matters metaphysical, we are rank amateurs, we don't have much to say, but here are three options:

1. For something to instantiate tallness there must be *some* comparison class or other with respect to which it's tall. If that's all it takes to instantiate tallness, it's very easy to do so. Everything, except the smallest thing (or things), does.

2. It might be that to instantiate tallness it's insufficient to be tall with respect to *some* comparison class. For each object there might be one such class that's privileged (say, human's for humans, giraffes for giraffes). This makes it less easy to instantiate tallness; however, the suggestion is problematic since it's unclear how to pick out the privileged comparison class.

3. A third option is that the circumstance the object is in at a time *t* singles out a comparison class that's the one the object has to be tall with respect to in order to be tall at *t*. Again, work would have to be done to figure out how this comparison class is picked out.

If you agree that there's a property of tallness – how could you not? – but have a better account of what it is to instantiate it, that's fine with us. The only serious objection we can think of is someone who actually denies there's any such thing as tallness. Such cynicism would be to endorse Metaphysical Nihilism about tallness: i.e., the view that there's nothing A and B have in common if A is tall for a G and B is tall for an F. That view is, as far as we can tell, a rather bizarre view to hold because no one, as far as we know, denies that there is any such a thing as *being tall with respect to some comparison class*. No one can deny there's such a thing as being tall with respect to a privileged comparison class or a contextually salient comparison class. If so, everyone agrees with us that at least for these three accounts of what tallness is, each picks out something that exists.

In sum, our response the first objection is this: If you think there is such a thing as tallness, that's the semantic value of 'tall' in 'Osama bin Laden is tall'

and what it takes for that sentence to be true is whatever it takes for Osama bin Laden to have the property of tallness. To keep this answer in perspective remember:

- a) We don't accept that it is a necessary condition on an acceptable semantic theory for English that it tells us what tallness is (even though we have given you some pointers for how to proceed).
- b) The semantic content of 'Osama bin Laden is tall' is not what the speaker who utters that sentence says; more generally, it does not determine the content of speech acts performed by people who utter that sentence.

***First (and only) Digression: Being tall for an F is no better than being tall***

Suppose you're baffled by the idea that there's such a thing as tallness. We'll now try to show that if you are, you should be equally baffled by the idea that there is such a thing as, for example, being tall for a giraffe, or more generally, the sort of property expressed by *being tall for an F*. This claim is dialectically significant because Contextualists tend to hold that this alleged problem occurs on account of Semantic Minimalism about 'tall.' The fix, according to Contextualists, is supposed to reside with relativizing comparative adjectives to comparison classes, i.e., with a commitment to Contextualism for 'tall' and other comparative adjectives.

Adjectives like 'tall' are to be treated as relational with an unpronounced place for a comparison class that get indexed in a context of use. So, for example, in effect, 'A is tall' is equivalent at some level of linguistic analysis, say, at LF, 'A is tall for an F', where 'F' is an indexical that somehow receives its semantic value in context. For a sentence like (6), in one context of utterance the indexed comparison class (or property, or whatever) might be NBA players; and in another it might be Saudi Arabians.

Recall that the alleged problem for *tallness* is that it's mysterious what it is to be tall *simpliciter*. 'There can be no such thing as tallness *simpliciter*. To claim Kobe Bryant, Mount Everest, and the Empire State Building all have something in common – *viz.*, *tallness* – is a mistake, and any semantics that presupposes

there could be such a thing must be mistaken. Since Semantic Minimalism, as characterized, is committed to this possibility, it should be rejected.'

If this objection issues from anyone content with properties like *being tall for an F*, then it is terribly misplaced. Take *tall for a giraffe* as an example, i.e., we're imagining an opponent who thinks that many things can all *be tall for giraffes*. Before proceeding, consider the following basic giraffe facts: Giraffes have hairy ears. The fleshy part of the ear stops before the hairs on the ears stop. Not every giraffe can stretch his neck all the way up; some are old and arthritic. (With assistance they might be able to stretch their necks further than without help.) Giraffes can stand on their back legs and lift their front legs into the air, and thereby, push themselves further up into the air. That makes them longer. They have hoofs, and these hoofs wear down with usage.

Holding these simple giraffe facts in mind, consider two giraffes, say, A and B. What would it be for A and B to be tall for giraffes? The problem is this: There are many ways to be tall for giraffe. For starters, there are indefinitely many ways to measure the tallness of giraffes. Consider these few illustrations. A giraffe's height can be measured:

- From bottom of his hoof to the fleshy tip of his ear with a self-stretched neck;
- From the bottom of a hoof to the tip of his snout with a self-stretched neck;
- From the bottom of a hoof to the hairy tip of an ear with a self-stretched neck;
- From the bottom of a hoof to the tip of a snout when standing on his back legs with his front legs lifted into the air;
- All of the above, with an artificially stretched neck, i.e., by a machine or something else that can stretch the neck out further than the giraffe can by herself. (Remember, some giraffes are arthritic, and have very stiff necks).

Then, of course, there's the question of which comparison class or property or whatever we are to compare any given giraffe to. Here are but a few options:

- All living giraffes;
- A stereotypical giraffe;
- French giraffes;
- All giraffes that have ever lived, are alive, and will ever live;
- All possible giraffes;

- All giraffes in the vicinity of a certain giraffe.

Then, of course, there's the question of the (optimum) conditions under which to measure a particular giraffe (holding the method of measurement and the comparison class fixed). Here are but a few of indefinitely many options:

- Right after a bath (giraffes shrink a bit after having taken a bath);
- Right after a long walk (their hoofs wear down);
- When dead (again, death shrinks us all);
- When hungry (they tend to stretch their necks further);
- When pregnant (their necks are rendered less flexible)

Let's stop here even though there much else that has to be settled: but now ask yourself: What is it to *be tall for a giraffe*? What is *giraffe-tallness*? It all depends on *which giraffes* you compare any given giraffe to, *how* you measure it, the conditions of the giraffe when being measured, and so on. The 'and so on' is vital. There are no obvious or *a priori* limits on the different variations on giraffe-tallness.

Just to remind you why this matters: We're imagining a Contextualist opponent who's completely baffled by the idea that there's such a things as tallness and that it can be the semantic value of 'tall'. We've just tried to make that seem a little less peculiar by showing that the kind of worry that might trigger befuddlement with respect to tallness should also, if legitimate, trigger befuddlement with respect to being *tall for a giraffe*. Now, since we expect at least some of opponents to be completely non-befuddled about being *tall for a giraffe*, this might remove or alleviate some of their resistance to tallness.

Of course, we expect many opponents to say: 'Of course, there's no such thing as being tall for a giraffe *simpliciter*. You have to fill it out: you have to add something about the class of giraffes, the condition of the giraffes and the measuring methods.' To these critics we say: OK, just do it. Let's see how that gets incorporated into a semantics, and then we'll continue the debate.

### **Second Objection: Role of Semantic Content in Communication**

Remember, according to Speech Act Pluralism, speakers use sentences to make claims, assertions, suggestions, requests, claims, statements, raise hypothesis, inquiries, etc., the contents of which can be (and typically are)

radically different from the semantic contents of (the propositions semantically expressed by) these utterances. The speech act content (i.e., what was said, asserted, claimed, asked, etc.) depends on a potentially indefinite range of facts about the speaker, his audience, their shared context, the reporter (i.e., the person recounting what was said), the reporter's audience and their shared context. These facts have no bearing on the semantic content of the utterance.

Here's a potential worry for this position: What communicators actually *care* about in a discourse exchange *is* the speech act content and *only* the speech act content. What they care about is what the speaker said, asserted, claimed, stated, suggested, asked, etc. If this *isn't* the semantic content, if the semantic content is, so to speak, always hidden, if it never surfaces, then what purpose does it serve? Isn't it just an idle wheel? What would be lost if our theory just let it go? So, even if there is tallness, and even if the semantic value of 'is tall' somehow involves it, what role can this peculiar property play in communication? Does it have any kind of psychological reality? Let's call this the Psychological Challenge to Semantic Minimalism.

### **Reply to Second Objection: Semantic Content Does Have a Role**

We think the answer is simple and obvious but we can't over emphasize its importance. We begin by reminding you of some basic facts about communication. Then we respond directly to this Psychological Challenge. What we are about to say presupposes there being a clear notion of a *shared context*. We doubt there is one, but we'll place our reservations to the side for now. If there's no such thing as a shared context, then that will make life even harder for the Contextualist.

#### **a) Basic Facts About Speakers and Audiences who Share a Context**

Speakers are sometimes wrong (or have incomplete information) about their audience, e.g., about:

- What the audience believes and knows;
- What the audience remembers about previous conversations;
- How the audience has interpreted previous conversations;
- How the audience perceives their shared environment; and
- What the audience believes about the speaker.

Audiences are sometimes wrong (or have incomplete information) about speakers, e.g., about:

- What the speaker believes and knows;
- What the speaker remembers about previous conversations;
- How the speaker has interpreted previous conversations;
- How the speaker perceives their shared environment; and
- What the speaker believes about the audience.

Audiences and speakers are both often wrong (or have incomplete information) about the context that they find themselves in, e.g., about:

- What their perceptual environment is; and
- What the contents of preceding conversations were.

Speakers and audiences know that they can be wrong and have incomplete information about each other in the ways just specified.

### **b) Basic Facts about Speakers and Audiences who do not Share a Context**

Sometimes the audience of an utterance doesn't share a context with the speaker. This can happen in any of several ways, the most salient of which being the reproduction of a speech act, as in published articles. Writers often have no idea who their reader is; they know next to nothing about her beliefs; or about her perceptual environment; all they know is that it is not shared. Yet, nonetheless, writers have audiences matter how small they might be.

Another typical device through which a speech act can reach an audience in another context is indirect quotation. This is when S says in C to A what another speaker S' said in another context C' to another audience A'. In these cases the sources of confusion are multiplied. The added complications should be obvious; there is not even the illusion of a shared context.

### **c) Basic Facts about Inter-Contextual Content Sharing**

- a. People can and often do say the same thing in different contexts.

People in different contexts can say that Napoleon was short.

- b. According to Contextualists, no two contexts (are like to) share exactly the same content fixing parameters, e.g., the intentions are not the same; the background knowledge is not the same; previous conversations are not the same; what's normal is not the same; and so on.

c. It is possible to say in a context C that people in a range of contexts  $C_1$ - $C_n$  said the same thing, e.g., there are true reports, say, in C, of the form 'They all said that Napoleon was short' about different speakers' utterances in contexts  $C_1$ - $C_n$ . (Similarly, distinct utterances can be collected; true utterances of the form 'A is tall', 'B is tall' and 'C is tall' said in contexts  $C_1$ ,  $C_2$ , and  $C_3$  can be collected in a single context  $C_4$  with an utterance of 'A, B and C are all tall.')

Note that if someone denies (a)-(c), we don't want to talk to her or about her (because she doesn't think she can say what we say, so she can't deny what we say, and (according to her) we can't say what she said, and so we can't say that we disagree with what she said).

### **The Cognitive Role of Minimal Semantic Content**

What, then, is the cognitive role of minimal semantic content? The answer should be (almost) self-evident by now:

F1: Speakers know that their audience can be (and often are) mistaken (or have incomplete information) about the communication-relevant facts about the context of utterance. The proposition semantically expressed is that content the speaker can expect the audience to grasp (and expect the audience to expect the speaker to expect them to grasp) even if they have mistaken or incomplete communication-relevant information.

F2. Audiences know that the speaker can be (and often is) mistaken (or has incomplete information) about the communication-relevant facts about the context of utterance. The proposition semantically expressed is that content the audience can expect the speaker to grasp (and expect the audience to grasp) even if she has such mistaken or incomplete information.

F3. The proposition semantically expressed is that content which can be grasped and expressed by someone who isn't even a participant in the context of utterance.

F4. The proposition semantically expressed is that content which speakers and audiences know can be transmitted through indirect quotation or reproduction (in the form of tapes, video recordings, etc.) to, or collected by,

those who find themselves in contexts radically different from the original context of utterance.

In short: the proposition semantically expressed is our minimal defense against confusion/misunderstanding and it is that which guarantees communication across contexts of utterance. It's what allows us to collect, report and reproduce others' utterances.

### **Possible Counter-Reply**

We expect this sort of reply: 'Hold it: You're saying that the minimal semantic content is a 'shared fallback content' and that this content serves to guard against confusion and misunderstandings. But given what you've told us about minimal propositions, how could they serve that purpose? Consider, for example, an utterance of (6). Suppose a speaker utters it to communicate that Osama Bin Laden is tall for a Saudi Arabian (or something like that). That's what the speaker is trying to say. Let's assume that the proposition that Osama Bin Laden is tall is true as long as Osama Bin Laden is tall by some standard. Everything is tall by some standard. So, that proposition is trivially true. How does it help an audience to know that this minimal proposition was expressed? It's not what the speaker asserted. It's trivially true. What help could it be to know that this proposition was expressed?'

Our response is simple: It is a starting point. Suppose, for the sake of argument, that the proposition *that Osama Bin Laden is tall* is trivially true. The audience knows that the speaker is talking about Osama Bin Laden and his tallness, and not, for example, about Sprite cans, Sweden, Britney Spears or pig ears. There's lots to talk about in the universe. The proposition semantically expressed pares it down considerably. Knowledge that this proposition was semantically expressed provides the audience with the *best possible* access to the speaker's mind, given the restricted knowledge she has of that speaker. It is trivial that that Osama Bin Laden is tall relative to some comparison class. The audience can assume that the speaker knew that this was trivial and was not interested in conveying such trivialities with his utterance and can, therefore, infer there's work to be done to figure out what the speaker was *trying to*

communicate. In general, audiences know what to look for in such situations; they know what kind of information would help narrow down more closely what the speaker wanted to communicate.

To sum up our reply: Consider the following charge from Recanati against Semantic Minimalism and our reply. Recanati writes of minimal propositions:

Let the semanticist use it if he or she wants to, provided he or she agrees that ...the minimal proposition has no psychological reality. It does not correspond to any stage in the process of understanding the utterance, and need not be entertained or represented at any point in that process (Recanati, 2000, p.89).

If there's a difference between having a cognitive function and corresponding to a stage in processing/having psychological reality, we don't know what that difference consists in. If F1-F4 are insufficient to 'correspond to a stage in the process of understanding the utterance and need not be entertained or represented at any point in that process,' then we don't know what is.

In some sense, we're taking a stab in the dark here since we're not at all sure what Contextualists have in mind by the psychological requirement. What we have said is sufficient to render the propositions semantically expressed psychologically real, but we're genuinely confused since we have no idea how Contextualists satisfy their own requirement.

**Concluding Point: The Second Objection Reversed: (or Why Recanati's Account of What-Is-Said Doesn't satisfy his own Availability Principle)**

Suppose we focus, as Contextualists tend to, on the context of the speaker and her audience. The factors that figure into fixing the Contextualist's what-was-said/explicature include, *inter alia*, (i)-(iv):

- (i) Information triggered in the speaker and the audience by prior discourse contents;
- (ii) Information conversational partners share about each other;
- (iii) Information the conversational partners have acquired through observation of their mutual perceptual environment;
- (iv) Information conversational partners have about each other's purposes and abilities (e.g., whether the person is being deceitful or sincere, whether the person tends to verbosity, or is a person of few words).

These in no way exhaust the facts that, according to Contextualists, are content determinants, but what we have to say about (i)-(iv) generalizes. The problem is this: Suppose (i)-(iv) are factors that fix the explicature of an utterance *u* of some sentence *S*. Now (i)-(iv) involve the mental states of several people (i.e., the speaker and her audience). None of the participants knows all the relevant facts about all the other participants: Herman doesn't know all the information triggered in Ernie by their many previous discussions; Ernie doesn't know what information Herman has about him. (He undoubtedly knows things about him that he doesn't even know he knows.) He doesn't always know what he pay attention to in their sometimes shared perceptual environment; and so on.

The point here is obvious: If the explicature is fixed by these sorts of facts, then no one of the participants has direct access to the explicature. It is fixed intra-personally, and so, there's no reason to think the resulting content is 'represented' at any stage of that person's processing of the relevant utterance. There is no reason to think that the resulting proposition is psychologically real.

Recanati discusses a version of this objection and the utter failure of his reply illustrates just how hard it is for Contextualists to satisfy their own psychological reality requirement. In particular, it illustrates why Recanati can't satisfy his Availability Principle (his version of the Psychological Requirement).

Hence my 'Availability Principle' (Recanati 1993: 248), according to which 'what is said' must be analysed in conformity to the intuitions shared by those who fully understand the utterance — typically the speaker and the hearer, in a normal conversational setting. I take the conversational participants' intuitions concerning what is said to be revealed by their views concerning the utterance's truth-conditions. I assume that whoever fully understands a declarative utterance knows which state of affairs would possibly constitute a truth-maker for that utterance, i.e., knows in what sort of circumstance it would be true (Recanati, *Literal Meaning*, pp. 20-21).

Recanati's theory, based on his Availability Principle, is supposed to be an alternative to theories according to which the explicature/content/what-is-said is not psychologically accessible. Recanati's idea is that, since his what-is-said corresponds to the speaker's intuitions about what is said, it will figure in the process of understanding (an utterance of) the sentence. He raises this worry:

...Have we not equated what is said with their [i.e. the speaker and audience] understanding of what is said?...We have not. We have equated what is said with what a normal interpreter would understand as being said, in the context at hand. A normal interpreter knows which sentence was uttered, knows the meaning of that sentence, knows the relevant contextual facts (who is being pointed to, etc.) Ordinary users of the language are normal interpreters, in most situations. They know the relevant facts and have the relevant abilities. But there are situations...where the actual users make mistakes and are not normal interpreters. In such situations their interpretations do not fix what is said. To determine what is said, we need to look at the interpretation that a normal interpreter would give. This is objective enough, yet remains within the confines of the pragmatic construal (Recanati, *Literal Meaning*, p.27).

But what's *normal* is not something speakers have psychological access to.

What's normal need not 'be in the speaker's mind when the sentence is understood'; it certainly needn't figure into any psychological processes that the speaker goes through when understanding (an utterance of) a sentence. This is so for several obvious reasons; here are perhaps the most obvious ones:

A speaker can be abnormal, but think that she is normal.  
A speaker might know that she is not normal, but not know what normal is.  
A speaker might think that she is not normal, but not be.  
More generally: Even for speakers who are normal and know that they are normal, they might not know what counts as a normal understanding of some specific feature of a context that they happen to find themselves in.

A lot of situations have no 'normal' set of expectations associated with them.

Suppose you meet someone in a cafe on a hot New York City summer day. What 'normality' are we looking for? Normal for you when talking to strangers in a cafe in New York City on a hot summer day? There's no such thing!

In other words: If what's normal, in part, determines what-is-said, and if what is normal is not represented at any stage in the processing of the utterance, then the resulting what-is-said cannot be so represented. Then, we suppose (though, as we have admitted, we're not sure we entirely understand the Contextualists here), Recanati's what-is-said is not psychologically real.

In sum: the Semantic Minimalist has a response to the Psychological Objection; it is the Contextualist who surprisingly does not.

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