



Figure 8. Characteristic textures of Gusev morphologic units and low-albedo materials. Units are as follows: (a) MV_m -Ma'adim Vallis (THEMIS-V02304003), (b) PL_m -Plains (THEMIS-V01243002), (c) MS_m -Mesa (MOC-E0300012), (d) LB_m -Lobed (THEMIS-V01580003) (e) ET_m -Etched Terrain (MOC-E0501350), (f) WR_m -Wrinkled (THEMIS-V02060002), and (g) TR_m -Thira Rim (MOC-E0201453). Also shown (f) is low-albedo material (THEMIS-V00881003).